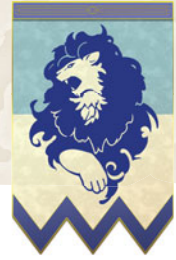


FIRE EMBLEM™ THREE HOUSES



Certification Exam Skills Guide

In the **Fire Emblem: Three Houses** game, you decide exactly what kind of warriors your units will become. Change their class types at any time once they can pass the Certification Exam. The guide below shows you which skills to level up for each class, so you can start planning!

Class	Skill requirements		
Beginner			
Myrmidon	Sword level D or higher		
Soldier	Lance level D or higher		
Fighter	Axe level D or higher	Bow level D or higher	Brawl level D or higher
Monk	Reason level D or higher	Faith level D or higher	
Intermediate			
Mercenary	Sword C or higher		
Thief	Sword C or higher		
Armored Knight	Axe C or higher	Hvy Armor D or higher	
Cavalier	Lance C or higher	Riding D or higher	
Brigand	Axe C or higher		
Archer	Bow C or higher		
Mage	Reason C or higher		
Dark Mage	Reason C or higher		
Brawler	Brawl C or higher		
Priest	Faith C or higher		
Pegasus Knight (Female only)	Lance C or higher	Flying D or higher	
Advanced			
Hero (Male only)	Sword B or higher	Axe C or higher	
Swordmaster	Sword A or higher		
Assassin	Sword B or higher	Bow C or higher	
Fortress Knight	Axe B or higher	Hvy Armor B or higher	
Paladin	Lance B or higher	Riding B or higher	
Wyvern Rider	Axe B or higher	Flying B or higher	
Warrior	Axe A or higher		
Sniper	Bow A or higher		
Grappler (Male only)	Brawl A or higher		
Warlock	Reason A or higher		
Bishop	Faith A or higher		

